**Playtest Questionnaire Group 6, Sprint 5**

Age:

Gender:

Average time per week you play games:

Number of years playing games:

What were your thoughts when opening the app?

Did you understand all on screen elements?

Did you understand what your goal was immediately, or how many turns did it take?

Did the game feel balanced?

How long did you play for before quitting?

What made you end your play session?

Other feedback:

Bugs: